HOW TO READ THIS CHART

(comments and corrections are welcome; preferred contact is via intfiction.org forums)

COLOR CODING

(orange)	default definition may cause what would be considered a genuine problem by most authors
(yellow)	default definition may cause what may be considered a genuine problem by a careful author interested in consistency of responses
(pale yellow)	default definition is inconsistent in a manner that may cause confusion to a new author but is unlikely to cause what would be considered a genuine problem in gameplay

COLUMN KEY

17 action name	the action name given to the action in Inform 7
I6 Verb	the action identifier given to the action in Inform 6
out of world?	whether or not the action is designated an "out of world" action in Inform 7
# params	the number of "parameters" applicable to the action when parsing; a parameter is a meaningful part of the player's input, either the name of an object or text corresponding to some other kind of value (e.g. a topic, a number, etc.)
first?	the specification of the first parameter in the action's declaration in the Standard Rules; a parameter that does not meet this specification will not be parsed
second?	the specification of the second parameter in the action's declaration in the Standard Rules; a parameter that does not meet this specification will not be parsed

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allows multiple?

whether or not the action allows multiple objects to be specified for the first parameter; this is determined by the grammar lines (Understand lines) provided for the action; where multiple objects are allowed, the type of token is specified (see DM4 section 31 Tokens of grammar)

pref held?

whether or not the parser will give preference to an object "held" by the actor in cases where the player's input was ambiguous (usually due to multiple identical objects being in scope); this is determined by the grammar lines provided for the action and the small influence that it exerts is usually outweighed by other aspects of the action's definition

req light?

whether or not the action is declared as requiring light; some actions may deviate from naive expectations in order to allow them to occur in darkness

req touch 1?

whether or not the action is interpreted by the parser as requiring a touchable noun; some actions may deviate from naive expectations because touchability is sometimes treated as a proxy for air-based transmittal of sensory information (e.g. odor and sound)

req touch 2?

whether or not the action is interpreted by the parser as requiring a touchable second noun; some actions may deviate from naive expectations

req carry 1?

whether or not the action is interpreted by the parser as requiring that the noun be carried by the actor; the parser will automatically generate a taking action for the noun in such cases, if it is not carried by the actor at the start of the action; note that in some cases carrying requirements are enforced by check rules that explicitly call for a taking action to be tried

req carry 2?

whether or not the action is interpreted by the parser as requiring that the second noun be carried by the actor; the parser will automatically generate a taking action for the second noun in such cases, if it is not carried by the actor at the start of the action

default outcome

whether or not the action is likely to count as succeeded according to internal action tracking records; "SUCCESS" means that the action will always register as a success, "SUCCESS*" (with asterisk) means that the action will register under certain circumstances (as explained in the notes on rules), and "FAILURE" means that the action will always result in a failure

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primary governing rule(s) the rules most important to determining whether or not

the action counts as a success; in some cases applicable rules are mentioned only in the "notes on

rules" column

notes on rules information on notable aspects of rule definition and/or

their interaction; terminology used assumes some familiarity with the jargon of Inform 7 object definition

action variables any action variables used by the action, which may be

useful when crafting rules applicable to the action; in some cases these are not true action variables but

global variables that may be of interest

special rules for NPCs in situations where rule definitions can only apply to

actors that are not the player, the applicable rule(s) are listed here; additional information may be found in the

"notes on rules" column

notes on grammar high-level notes on the grammar lines applicable to

each action; this is most useful for identifying limitations on parsing that are not evident in the action declaration and for identifying "command word" associations that may not be expected by naive authors (and which may

cause surprising parsing results in some cases)

functional meaning of success a definition of what the registration of action "success"

means in practice according to default rules, and therefore the meaning of any "if we have..." condition referencing the action; this may diverge from naive author expectations and/or from reasonable inferences

drawn from output produced by rule operation

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													mantics of Standard Rules Actions (Inform 7				
(Pacisin name answering it that	16 Verb	out of world # p NO 2	thing	second topic	NO	ple? gret hi	lid? req light?	reg touch 19 YES	req touch 29	noq carry 27	NO	default outcome SBOCKSS	primary governing rule(s). Block answering rule (success)	notes on state. And the man is historical, a rescuese "stop the action" has a is migor after the action in our engage, although report rate in action is not engaged, although report rate processing is hashed the "block convenieng alth response. A" is a displaced of the same response and given by rates in action and action of the same response and given by rates the action content than the player.	Action variables special rules for NPCs	ROBA FOR CHARMAS Chall of partner requires that nous be a person i only syntax case reversel nous: of should command synonyms: say, should, speak	Another interesting of success? The south are made to under an other states for diseased at the second and the
asking 8 about	erAsk:	NO 2	thing	g sopic	NO	NO	NO	VES	NO	NO	NO	SUCCESS	block saking rule (success)	rate cares in treascont, a rescolar "vice the section" has a property of the processing in hallest, the "botto saling rate reported at the processing in hallest, the "botto saling rate response A" in admissed of the same response has given as regions and approach to the processing rate of the processing the processing rate of the processing the proc		default grammer requires that south be a person ! on default sportful view word(s) can also apply to acting it for (e1-AuS-2).	The actor has made a vertain injury of some found directed all the mount must be schools by the school or in the Toronton and the Sechalle by the school or in the Toronton and a person in a cago (Stimet Intergenent committed) cannot be a present in a cago (Stimet Intergenent Committed) cannot be a present in a cago (Stimet Intergenent Committed) cannot be a carnot committed (Cannot Intergenent Committed) cannot be committed (Cannot Intergenent Committed) cannot (Charles Commi
asking it for	MANFOR	NO 2	thing	thing	NO.	NO	NO NO	VES	YES	NO	NO	nis	sranslate asking for to giving sub-gnoodlies action) (asking yourself for something rule (modifies action)	Foth rows and actor are the player, the "salving yourself is contenting salving covered the action to salving inventory, if is in norther case that both rows not accor are the player, the "sandates asking for to playing salvin convents the action to "sandates asking for to playing salvin convents the action to "salving or convents the action to "salving or count to by giving "concords" to "salving".		default grammur requires that noun be a person / no default systemyres / veto varcit(s) can also apply to asking it about (niAsk)	the presenced lexified the players to chromative request information. The action has instead a weaked request to the corns pricing licenses of the control
attacking	PPAttack	NO 1	thing	-	NO	NO	NO	YES	NO	NO	NO	FALURE	block attacking rule	no default rules for success are provided, so if the block rule is removed or disabled, they must be supplied; no default rules produce text for actors other than the player		default command synonyms: break, crack, destroy, sight, hit, kill, murder, punch, smash, thump, torture, wreck	generated). Success must be author-defined; this action cannot be successful under Standard Rules.
burning	FFButs	NO 1	thing	-	NO	NO	NO	YES	NO	NO	NO	FALURE	block burning rule	no debuilt rules for success are provided, so if the block rule is removed or disabled, they must be supplied; no debuilt rules produce text for actors other than the player		default command synonymic Eght	Success must be author-defined; this action cannot be successful under Standard Rules.
buying	PPGsy PPCSmb	NO 1	thing	-	NO NO	NO NO	NO NO	YES	NO NO	NO NO	NO NO	FALURE	block buying rule block climbing rule	re default rules for success are provided, so if the block size is removed or classified, they small be supplied. To oblault rules produce text for actions other than the player no default rules for success are provided, so if the block rule is removed or disabled, they must be supplied, no default rules produce text for actions other than the player.		default command synonyms: purchase default command synonyms: scale	Success must be author-defined; this action cannot be successful under Standard Rules. Success must be author-defined; this action cannot be successful under Standard Rules.
closing	PPClose	NO 1	fling	-	NO.	NO	NO	VES	NO	NO	NO	SUCCESS*	standard report closing rule (success) if can't close unless spensible rule (fallure) / can't close what's already closed (fallure)			dehalt command spronyms: cover, shut / verb words) can also apply to: switching off (#/Gwitch/Drb)	Through the efforts of the actor, a combiner constructed of a solid, impermeable medium (e.g. soud), metal; (plant, plants; Lorde field, impermeable medium (e.g. soud), metal; (plant, plants; Lorde field) prevent the combiners of the combiners from the engineers (e.g., the well prevent the combiners of the combiners from the engineers (e.g., the well prevent the combiners of the engineers of th
consuling it about	PPCzesuk	NO 2	thing	g topic	NO	NO	NO	VES	NO	NO	NO	SUCCESS		rule name is historical; it is structured as a standard report rule		Annolonal synonyms: I, look, read if structural synonyms may also apply to: examining (#R-Sunning) control of the structure o	The actor has attempted to netrieve a specific set of recorded information pleaseurs to the task provided from the reast set on the set of the set are people in a different researce for a hardward security or consulting a person about committing implies attempting to exact amenability without no hard not the like Sectional confirmation amenability without notine or the like Sectional confirmation and the second manual set of the section of the section hardward in the second manual set of the section of the hardward in the second manual set of the section of the section is generally as a set of the section of the section is generally as a set of the section of the section is generally as a section of the section of the section is generally as a section of the section of the second manual set of the section of the section of the section of section of s
cuting	HCst	NO 1	thing	-	NO .	NO	NO	VES	NO	NO	NO	FALURE	block cutting sale	no-default rules for success are provided, so if the block rule is removed or disabled, they must be supplied; no default rules produce text for actors other than the player.		default command syrronyms: chop, prune, slice	Success must be author-defined; this action cannot be successful under Standard Rules.
dropping	PPDrop	NO 1	thing	-	YES (mult)	YES	NO NO	VES	NO NO	NO NO	NO NO	SUCCESS*	standard report dropping rule (success), if can't drop	no debuilt rules for success are provided, as if the block rules is removed or disabled, they must be supplied; no debuult rules produce text for across other than the player for success, noun must be carried by the actor and, if in a		default command synonyms: sip, swallow / by default werb word(s) do NOT apply to: eating (##East) default command synonyms; discard, throw / verb	Success must be author-defined; this action cannot be successful under Standard Rules. The action has placed the rouse rote the surface on which the action is standing, using enough care to prevent dismage to the rous.
													standard report diopping rule (success). E can't drop what s almody dropped rule (balani) / can't drop what's copacity sell platani) / can't drop body parts rules (balani) / can't drop yourself rule (balane)	for success, noun must be carried by the actor and, if in a container or on a support, the holder of the actor must have the carrying capacity is accept the sourt, won herms clothes being usen safe and the dropping action will continue if this nesset in the corn to forger being wors be actor; for actors other than the player, no message is produced for action taker.	,	debault command synonymic discard, throw / very word(s) can also apply to linearing it also (minner) pating it on (introduct), throwing it at (int Provide), functional synonymic part functional synonymic may also apply to wearing (introduced synonymic may also apply to wearing (introduced synonymic may also apply to wearing (introduced).	
eating	PFEat	NO 1	thing	-	NO.	YES	NO NO	VES	NO	NO	NO	SUCCESS*	ntandard report eating rule (success) if can't eat enless editie rule (fallure) / can't eat other people's food rule (fallure)	for success, coun must be an edible carried thing, possible for carried edible things not enclosed by their people will be already states implicit used by the "carried on possible to alleady states in replicit to less that the problem of the continue if this results in the root being carried by the acts edible wom things will be non-ellerity taken off by the "can act coloning without resolving it far in all and the eating action will continue if this results in the noun no langer being woming the action; for actions other than the player.	5	no debuit syronyms	The scale has inglessed the rout in some resource. The routs is removed from piley and no lenger consistent do - stage. At the built is action studied, these rout record the actors part of an action, this must be recorded any persental of of intensis, and any actor-specific counts to recorded any persental of or intensis, and any actor-specific charge carry out or after rules.
vetering	PPCrose	NO 1	thing	-	NO	NO	NO NO	YES	NO	NO	NO	SUCCESS*	find what to enter rule (success) / implicitly pass through other barriers rule (success) / standard sepon entering sule (success) if can't enter what's not enterable rule (failure) / can't enter closed containers rule (failure) / can't enter if this exceeds can'ying capacity rule (tallure)	When the second of the second		debal consensed prompter (seek 1 bestimet sympose) and prompter (seek 1 bestimet sympose) and prompter (seek 1 bestimet sympose) and sympose may also puly to making (seeks) general sympose may also puly to making (seeks) general sympose may be a supplementation of the con- position of the control of the control of the con- trol of the control of the control of the con- trol of the control of the control of the con- trol of the control of the control of the control of the control of the control of the control of the control of the control of the control of the control of the control of the control of the control of the control of	The again is accessed private from standard in Yeard, Allers of the other accessed private and the other accessed private and the other accessed private and the other accessed to the other accessed
examining	PrEcurins	NO 1	visibi	lething —	NO	NO	YES	NO	NO	NO	NO	SUCCESS	standard examining side / examine directions rule / examine containers side / examine supposes rule / examine devices rule / examine undescribed things rule examine devices rule / examine undescribed things rule	produced by a close haute according sursuals that it has no report rules for the actor a series of carry cut rules enhed their own logic about applicability and other personal private is closered, the cet applicability and other personal private is closered, the cet report rule applies to accors not the player	examine text primed (buth state) report other people examining rule	default command synonymis: check, describe, watch x1 functional synonymis: bolk, it med 1 functional ynonymis may also apply to cerealing at book (emConsult, bolking (etc.al), bolking under (etc.acklinder), teaching (efficients)	The actor has made a careful visual inspection of the rocur, with milescent dismits about it being communicated by one or more made to the control of the rocur is such as the control to control of the rocur is successful only visible, see Exclared Sales for one cover a table inspection (v). He are such control only visible, see Exclared Sales for one cover a table inspection (v). He are such that present the visit of the successful action years and such as present the successful action; visit with a successful or successful of the carry such action of the successful action; visit with a successful or the successful of the carry such as the successful action of suppress built-in rules with appropriate rule.
enting	мба	NO 0	-		rafa	nia	NO	NO	NO	NO	NO	SUCCESS!	moderd enting tall (success) reached report relating (success). Families of the commodern relating (success). Facilities when not incide anything rule (success). Facilities and disease constalants tall (follow) (success	for sections, the actor most file in an opin combine —apon or the valid algory? recitaling said container in g. if the said of the valid algory? recitaling said container in g. if the actor generate, the actor said not so the filest of the person, generate, the actor said not so the filest of the person, generate, the actor said not so the filest of the person to actor it when the person of the filest of the person to actor it when the person of the person of the person of the person of the person of the person of the person of the person of the person of the person of the filest the person of the	common enhal from jinjec, mached as Tree?	effect ceremed proyres leave, set functions proyress; experience and functional propriess may also propriess; experiess; functional propriess may a sensioning at four dividence of laborary (IPTSM) sensioning at four dividence of laborary (IPTSM)	The measure of accurate in the man action accurate signature, as only as contracting the contract of the contraction of the con
getting off	PVGetOff	NO 1	fling	-	NO	NO	NO	VES	NO	NO	NO	SUCCESS*		for success, the actor must be either supported by or currie by the rount, upon execution, the actor will be moved to the report state will generate a more description without use or abouting action of actor control control of the looking action of the other than the player, no message is produced for action fallow.		no default synonyms (ved wordjo) can also apply to entering (Historic), existing off (Historic), existing off (Historic), existing off (Historic), namoving it from (Historicos), taking (Historicos), taking	well be received an americally by the entity quelties. The active of the control
glving 8 to	erGive	NO 2	carri	ed thing thing	NO	YES	NO	YES	YES	YES	NO	SALURE	block giring nale	action can only be successful if the block giving rain is disabled in which case the varie recent carrying cases; in disabled in which case the variet recent carrying cases; in the success, the name the "hard" (cases, users) by the succe and the second room rain to a person and the property of the second room rain to a person and the first room is sently the sacit, the "case" (see clothers being giving it to action set continue if no result in the the room to the room is sently to the second room of the room of the room is sently to the second room of the room of the room of the room of the room of the room of the room of the	s i	default grammer requires that excord nous be a person / default command synonyms: feed, other, pay	(eMSu()). The extra has successfully transferred the round from the actor's transection procession i.e. curying to the interesting expensions of parametric procession i.e. curying the procession of parametric processions of the procession of the procession of parametric processions of the procession of the procession of parametric processions of the procession of the procession of CTB block such as a procession of the procession of the second man in the day 1 to enable a giving action.
geng	PPGo	NO 1	visb	le thing —	NO	NO	NO	NO	NO	MO	NO	SUCCESS*		sends it is supplied, so that the strateger is the subset for sometimes that the subset is the subset of the subset of the three subsets in the subset is the subset of the subset is the subset of the subset is the subset of the subset is the subset of the subset is the subset of the subset of the subset of the subset of the subset is the subset of the subset of the subset of the subset of the subset is an author to subset of the subset of the subset of the subset is an author to subset of the subset of the subset of the subset is an author to subset of the sub	going action occurs as the weak of a convention of a purpose of a convention of a purpose of a (PP-well-bit) action — one that entry	educid communant (supplyors, see, cold.) with word(i) cold supply to elementary (invidicate).	The control of control
intending it into	PPisses	NO 2	thing	g thing	YES (multi-ex	ecept) NO	NO	VES	VES	NO	NO	SUCCESS*	standard inserting side (successe). Concine report inserting side (successe, multiple objected) i fatendard report inserting rule (successe, surgiue object) if cars't insert into what's not a continier rule (allust) - Cars't insert into closed containers rule (fathises) / Cars't insert into closed containers rule (fathises) / Cars't insert if this exceeds carrying capacity rule (fathise)	for section, the excited count must be at open conserver and the section of the s		Associate generate disease, dise pue obtevi- sicoloris servineme residente generate disease servineme del presenta del presenta disease professioni francesi a servineme punting con professioni francesi a servineme del professioni del professioni francesi a servineme del professioni del professioni del professioni del professioni del professioni del professioni del professioni del professioni del professioni del professioni del professioni del professioni del professioni del professioni del professioni del professi	The early is exceeded just do so in the rections of the section of the content of the content of the section of
jumping	HJump	NO 0	-	-	nia	nia	NO		NO	NO		SUCCESS	report jumping rule			default command synonyms: hop, skip	The actor has jumped to an insignificant height without significant effort, resulting in no meaningful change to the actor's spatial relationship with other nearby things. [Nate that the only state change registered by default is the successful completion of the action.]
kissing Sidening to	PPGes	NO 1		-	NO NO	NO NO	NO NO	VES	NO NO	NO NO	NO NO	FALURE	block kissing rule / kissing yourself rule ambient sound rule / report listening rule	no debuik rules for success are provided, so if the block sull is removed or disabled, they must be supplied; no debuik rules produce test for actors other than the player		default grammer requires that noun be a person / default command synonyms: embrace, hug functional sunonyms: hear	Success must be author-defined; this action cannot be successful under Standard Rules.
reselfitig to	PPLASE	NO ÉS	, dhi	-	NO.	NO	NO	nd.	-RU	ALC:	NO	AUCCESS		the 'unchient sound rate' will select the current 'houchabilly ceiling' in the room if no on it provided in the player's command—this list the sound is provided in the player's contained to which the actor has access for the purposes or contained to which the actor has access for the purposes or suchability, even it whether count and "will print spacedow message" if Extraining in a cheese container.		nenulotal Epitoryetis: bear	The actor has paid absertion to hearing any sound enrantating from the nour-which, find specified, as the interpreted as the boustion that nour-which, the specified as the boustion and the specified as the boustion of the specified as the speci
looking it with	PFLock	NO 2	thing	g carried t	ning NO	YES (I	") NO	VES	YES	NO	YES	SUCCESS*	escudard locking rule (success) / standard report locking size (success) / can't lock without a lock size (submot) / can't lock without a lock size (submot) / can't lock without the conercil say size (submot) / can't lock what's simuly locked rule (fallure) / can't lock what's open rule (fallure)	for success, the resumment to a closed lockable selected triag and the second now must be "half" [carried, worm, part off) by the same and be the matching buy of the nount, the second noun is part of the action the action will be generated that an implicit take will not be generated to that implicit take will not be generated to that implicit take will not be generated to that the pilot take will not be generated to that the continue to make the same is not true for a worn second nount, for actions other than the player, no message is produced for action fishing.		no service synthetics	I no longer heely able to change in "spenness" made via energy locked pro- ter to longer heely able to change in "spenness" made via opening (HPC)pen) and closing (MPC)ane) actions, using the second more (an lean in the immediate possession of the actor obeing sent by the actor) in some marrier to do so. By default, the actor retains possession of the second noun.
looking	PFLook	NO 0	-	-	nia	mis	NO	NO	NO	NO	NO	SUCCESS	declare everything unmeritioned rule / room description heading rule / room description body test rule / room description paragraphs about objects rule / check new arrival rule	looking is a complex action that triggers a large number of sales – see discussions of "Scrale description" in buble of documentation for more detail on these sales; as with the examining action, test produced by this action is generally by carry cut sales when the action is the player, if the action is a person other than the player, the "other people looking rais" will produce set to is indicate that the event occurred.	room-describing action (action name); abbrevious form allowed (first static); utability count level (number); visibility ceiling (object)	default command synonyms: I / web word(s) can also apply to consulting it about (HCconsid), examining (Micconsin), loading under (MicockUnder), searching (Micsons)	The actor has made a general visual survey of the actor's immediate environment, which is the largest enclosing space (your contained your which the actor has visibility in a the actor's current visibility enlings; by feetball, the actor underspace no applicant mobile (cuch his washing amount the score) during the pagificant mobile (cuch his washing amount the score) during the pagificant mobile of the during the page of the cuch washing and the score of the cuch washing and the score of the sc
looking under	PPLockUnder	NO 1	visib	le thing —	NO	NO	YES	NO NO	NO	NO	NO	success	standard looking under rule	as with the examining action, two produced by this action is generated by carry out rules when the actior is the player, the "transfer player action of the player, and the "transfer player action of the player, and the "transfer player action of the player acti	report other people looking under rule	debait command synonyms: I / web weddy) can also apply in consulting it about (PECread), examining (PECread), examining (PECread), examining (PECread)	The point has sensitive managed to lespect as area, or specific recursions. The default research the specifies of specific recursions. The default research that sensitive bound looking under any longery that the active has sensitive bound looking under any longery than the sensitive bound surface states (promposed) of archer from, his sensitive bound surface states (promposed) of archer from, his sensitive part and the sensitive promposed of archer from, his sensitive and the sensitive promposed of archer from, his sensitive of a sensitive promposed of a sensitive sensitive promposed of FTale from it made products that implying that the south has commontably levident for anisative sensitives to destroy the promposed by levident the sensitive sensitives to destroy the destroy.
opening	PPOpen	NO 1	thing	-	NO.	NO	NO	VES	NO	NO	NO	SUCCESS*	standard opening sule (success) / standard seport opening rule (success) // can't open unless openable rule (fallurs) / can't open unless openable rule (fallurs) / can't open sules sainady open rule (fallurs) / can't open shut's bicked sule (fallure)	for success, the noun must be a not open openable unlocked object. If the noun is an openable container that does not enclose the acror and that "holde" (consisted) something, the twent any pressly sides besider risk "vide execute and risky the nickedox prior to execution of the "handard sepon desiring last", it as not of the than the player, no message is produced for action failure.		debuit command synonyms; uncover, unwrap / verb word(s) can also apply to unlockling it with (ertUnlock)	In the case of the Standard Subset, a constant constructed of a solid, impremable medium (e.g. wood, metal, glists, plants, force selled that optionally exclude spuch has been avaraged to NOT is selled that optionally exclude spuch has been avaraged to NOT is to any actor that is written the sales visibility ceiling. Alternatively, a solid property of the selled spuch as the constant of the con- trol select configuration of the control selled spuch as the selled configuration of the control selled spuch as selled configuration of the control selled spuch as selled configuration of the control selled selled selled selled selled configuration of the control selled
preferring abbrevious discom descriptions	PPLMode2	YES 0	-	-	nls	nia	NO	NO	NO	NO	NO	SUCCESS	prefer abbreviated room descriptions rule [6] / standard report preferring abbreviated room descriptions rule [6]	action always registers as a success, even if already in huperbrief mode		functional synonyms: wheet	the semantics of success accordingly. Screeces research the houses player (i.e. real person entering commands at the lephosoly) has referred a command to request commands at the lephosoly) has referred a command to request changing to adherend from discriptions. There is not obviously the command of the

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I? action name	16 Verb	cut of world # pa	oms fost?	second? a	flows multiple?	gref held?	reg light?	me touch 17	reg touch 23	reg carry 1	? reg carry 2?	default outcome	primary governing rule(s)	notes on rules	action variables special rules for NPCs	rotes on grammar	functional meaning of success
preferring sometimes abbreviated room descriptions	PFLMode1	VES 0	-	- "	ia.	n/a	NO	NO	NO	NO	NO	SUCCESS	prefer nometimes abbreviated norm descriptions rule (4) standard report preferring nometimes abbreviated room descriptions rule (6)	action always registers as a success, even if already in "trief" mode		functional symptyms: normal	Success means that the human player (i.e. real person entering commands at the keybourd) has entered a command to request changing to surreliness abbreviate from descriptions. There is no chivious way that this could notif a clinic nache thought to however the could notif a clinic nache thought to have had under the foundation false; if the author action is not that altering to could be abbreviated for the three authorities of a rise that altering to could be action to fall, the result will set legister as a success by default, even if the "coloration" is not altered.
preferring unabbreviated room descriptions	PFLMode2	VES 0	-		la .	nla	NO	NO	NO	NO	NO	SUCCESS	prefer unabbreviated room descriptions rule (HQ / standard report preferring unabbreviated soom descriptions rule (HQ / market rule).	action always registers as a success, even if already in Verbose* mode		functional synonyms: long	success by default, even if the 'lockmode' is not altered. Success reveat that the human player (a. real person entering commands at the keybolung has restened a command to request commands at the keybolung has restened a command to request the person of the command to request the person of the command of the command to request the command of the c
pulling	HPull	NO 1	thing	- h	0	NO	NO	VES	NO	NO	NO	SUCCESS.	report pulling rule (success) // can't pull what's fixed in place rule (failure) / can't pull scenery rule (failure) / can't pull people rule (failure)	be rescored, the room must be a portable not season, though the it not a person that contribution of the response A is a deplicate of the same response to the person by alless applicable to prohibing, nuchely, expecting, to schoring and harring; for active other than the player, no message is produced for action failure.		default command syronyms: drag	the action to fail, the result will sill implate at an access by default, when if the footbords it and altered. The acts has agained section to the exact is thing or a component or integril, an electron bound the access if the default message is analogous, implying either than or movement has resulted or that analogous, implying either than or movement has resulted or the access that the control of the access that the access that the access the access that the access that the access that the access the access that the access that the access that the access that the access that the access to the access to the access that the access that the access that the access that the access that the access that the access that the access that the access that the access that the acc
pushing	rePush	NO 1	thing	- h	0	NO	NO	VES	NO	NO	NO	SUCCESS*	report pushing rule (success) if can't push what's fixed in place rule (fallure) / can't push scenery rule (fallure) / can't push people rule (fallure)	produced for action failure for success, the roun must be a portable not scenery thing that is not a person; there is no special treatment for hings that are pushable between rooms, so the default responses can be relatedating; the "cart push people rails seponse A" a chipicate of the same response being over		default command synonyms: clear, move, shift, press I web word(s) can also apply to: pushing it to (sePushDr)	that the actor should have a legistrate reason to expect that the noun night move, even if it does not not a story of the cases has applied force to the noun (a thing or a component of a thing), in a direction away from the actor. The default resease is ambiguous, implying either than nowwershes an enabled or that any movement undergone by the noun is insignificant. The structure of default rate is to block this action in some cases implies
pushing it to	PPushDr	NO 2	thing	visible thing N	10	NO	NO	VES	NO	NO	NO	SUCCESS*	can't push unquanhabis things rule (thalurs) I block pushin in directions rule (fabure) Carrit push vertically rule (fabure) / Carrit push to non-directions rule (fabure) / Carrit push floors within rule (fabure)	response A* is a cupicate or the same elegance and give by sales applicable to palling, nubbing, squeezing, touching and saming, for actors other than the player, no message is produced for action failure. The success, the noun must be "pushable between nooms" (but not nocessarily portable), the actor must not be	sem-pushed-between-noons is a global variable that functions similarly to an	default grammer requires that second soun be a direction I default command synonyms: clear, move,	that the actor should have a seguinate season to expect that the noun might move, even if it does not.
													(Balay) (and padh to now-devictors safe (Balay) (and padh box willion safe (Balay)	exclused by jurnish by, contained by, supported by, mantal to a direction where than up on these, the "student pushing in directions safe" and except the "student pushing in directions safe" and except the first the stage in every liquidate fingli is presented in the stage in every jobs in cased by the sacrol, then a sectional safe state in cased by the sacrol, bear as whether or not the player in an average or the same except and sacrol, and cased on the same section and sacrol, and cased on the same section and sacrol, and whether or not the player in an one room or the same section and sacrol, and sacrol, and sacrol, sacrol	have guided before common in a gladed with the confidence in an individual section of the confidence of the confidence in a confidence of the confidence of the confidence in the confidence of the confidence of the confidence in the confidence of the confidence of the confidence of the confidence of the confidence of the confidence of the confidence of the confidence of the parameter of the confidence of the confidence of the confidence of the confidence of the confidence of t	shift, green i verb sociéty) can also apply to puebling (services)	The exist in a signific distribution for the first first in the existency of the exist of the existency of t
pading it on	PPPutOn	NO 2	thing	thing Y	ES (multi-except)	NO	NO	YES	VES	NO	NO	SUCCESS*	issued or planting dark (secured) records export paging in fluctures, such is recording to the property of any such pages, such is recording to compare pages (secured by the property of compared by the property of the property of the property of and in fluides) of call of \$5 comments compared pages (pulsars) / cast) put somewhat on that fluide (shalling) safe (fluides) / cast) put somewhat on that fluide (shalling) and property of the property of the property of pulsars) / cast) put somewhat on that fluides (shalling) and property of the property of the property of pulsars) / cast) put somewhat on the property of pulsars (shalling) / cast) put somewhat or pulsars (shalling) / cast) pulsars (shalling) / cast)	To record up the second hour made the a supporter with the same fitting in the record from the same fitting in the record. If the second record is the same fitting in the record if the second record is the second record in the second record in the second record is the second record in the second record record in the second record		insering it into (intinser), drowing it at (intinseA)	The last the accounting place the laws certified broader and con- ceivations and an extraction of the support properties of the contract and the support properties of the state of a contract of the support of the sup
quiting the game	reque	YES 0	-	- 1	/a	nia	NO	NO	NO	NO	NO	SUCCESS	quit the game rule [6]	the relevant rule is placed in a carry cut rule/book; the human player is possipped to confirm: if confirmation is provided, the game halts immediately, so success or failure is not applicable; if the human player decides not to quit, the action always registers as a success anyway.			Success can have no meaning, as the result of success is termination of the game during the carry out stage of action- processing. The compiler will accept report rules for this action, but they can never be executed in normal operation.
removing a form	PPRemove	NO 2	thing	thing Y	ES (multi-inside)	NO	NO	VES	YES	NO	NO	SUCCESS*	can't remove what's not inside rule (fallure) / can't remov from people rule (fallure)	for success, the noun must be held (contained, supported carried) by the second roun; if the second noun is the player color, the "runt remove bein pople rule" will convert the action in "take off recurs"; if some of the check raise listed stop or convert the second in "take or noun" and the removing it from action in "take or noun" and the removing it from action will full if the result of that staking action is not success; for some other than the player, no message is produced for action their.			The actor has, via a successful taking (wPlake) action, brought the cour into the actor's invended possession is, a the rous is contained, the course of the
requesting the pronoun meanings	PPPronouns	YES 0	-	- 1	ta.	nia	NO	NO	NO	NO	NO	SUCCESS	announce pronoun meanings rule (40)	the relevant rule is placed in a carry out rulebook; the action always registers as a success		functional synonyme: noune	Success means that the human player (i.e. real person extering commands at the sephands) has retered a command to display the correspondence of valous recognized pronounts (e.g., him, her, it) to various things in the game subserse. There is no chivious way that this out of various account and benefit account and benefit to have failed under the Standard Cales. If the author adds a rule that attempts to cause the macroot to fail, the near start off success the subserver of the subserver of the subserver as a success to prideal;
requesting the score	PFScore	YES 0	-		/a	nia	NO	NO	NO	NO NO	NO	SUCCESS	announce the score rule [6]	the relevant rule is placed in a carry out rulebook; the action registers as a success regardless of whether or not scoring is used in the game		plimary command word (score) does not match action name / no default sysonyms	Success reason that the human player (i.e. real person extering commands at the keybourd has retered a command to display the convent come of longers. Although a would be reasonable to full the longers. Although a would be reasonable to fall this out of leverid action in a game that does not have a score, this does not court. If the united adia is also that attempts to cause the action to fall the result visit still register as a success. On the command to the control of the contro
requesting the story Sia version	PPVersion	VES 0	-	- 1	ta.	nia	NO	NO	NO	NO	NO	SUCCESS	announce the story file version rule [6]	the relevant sale is placed in a carry-out salebook; action always registers as a success		primary command word (version) does not match	Document for exclose to fail, the result will still register an a sociosis to yorkhall, were life requested information are not appliqued. Sociosam results that the human player (i.e. real person exemiting commands as the human player (i.e. real person exemiting commands as stored as commands as of the human player. (i.e. real person exemiting commands as the human player. (i.e. real person exemiting commands as the human player. (i.e. real person exemiting commands as not exempted to the course the actions to fail, the result will still register as an access by default, even if the requested information are or default, and human their segments of the register and the segments of the result of the segments of the results of the re
restating the game	PPRestan	VES 0	-	- 4	la.	nia	NO	NO	NO	NO	NO	SUCCESS	restact the game rule [6]	the human player is prompted to confirm: if confirmation is provided, the game restant immediately, so success or balase is not applicable; if the human player decides not to restant, the action negletion as a success ro		no-debuik synonyms	this action's carry out rule does not work the same way as the "display baner rule"—the command is intended to output standardured information from any inform 7 game. Success can have no meaning, as the result of success is reintitialization of the game during the carry out stage of action-
restoring the game	PPReston	YES 0	-		la.	nia	NO	NO	NO	NO	NO	SUCCESS	sectore the game rule [6]	trause is not approache; if the human payer discodes not to restart, the action registers as a success rayway. If the restore process is successful, the game state is replaced, so success or failure is not applicable; if the restore process is aborted or fails, the action registers as a success rayway.		no debuit synonyms	piocelsking, The compare was accept report must not mis action, but they can never be securated in normal operation. Success can have no meaning, as the result of success is sotal replacement of the game's working memory and numbing state during the carry out state of action-processing. The compiler
rubbing	HRub	NO 1	thing	- h	ю.	NO	NO	YES	NO	NO	NO	SUCCESS	report rubbing rule (success) if can't rub another person rule (fallure)	insuccess, the noun cannot be a person that is not the player, the "can't sid another person ride response A" is a displicate of the same response sort of year by sides applicable to pulling, puthing, squeeding, four-time gain Auring, for address other than the player, no message is		default command synonyms: clean, dust, polish, shine, sweep, wipe	will accept report rules for this action, but they can never be exaccted in normal operation. The actor that applied friction to the surface of the noun with the actor's hand(s) or some other body pairt(s). By default, no significant change to the noun or the environment is assumed to have resulted.
saving the game	PFSave	VES 0	-	- 4	/a.	nia	NO	NO	NO	NO	NO	SUCCESS	save the game rule [6]	produced for action failure the relevant risk in glaced in a carry set simbook, action registers as a success regardless of whether or not the save process is successful.		no-default synonyms	Success review that the human player (i.e. real person entering community at the legiciant) has entered a community to use the required player of the success of the succes
saying no	PPNo	NO 0	-	- 0	/a	nis	NO	NO	NO	NO NO	NO	FALURE	block saying no rule	no default rules for success are provided, so if the block rule is removed or disabled, they must be supplied; no default rules produce test for actors other than the player; the presumed communication is between human player and		no debuit syronyms	by debuilt, even if the game is not saved. Success must be author-defined; this action cannot be auccessful under Standard Pales. Note that the debuilt suc- produced is as though the human player (i.e. mail person entering commands at the senburgh is the encondrion to the institled narrative of
saying sony	MSony	NO 0	-	- 6	ia.	nla	NO	NO	NO	NO	NO	FALURE	block saying sarry sule	narratice/panser, not between the actor and another pany no debuilt rules for success are provided, so if the block rule is removed or disabled, they must be supplied, no debuilt usine produce used for actors other than the player, the presumed communication is between these or human player and narratice/panser, not believe in the actor and another pany		no debuit synonyms	the story jerhaps the parser or interpreter program itself. Success must be author-defined; this action cannot be auccessful under Standard Rules. Note that the default two produced is as though the human player (i.e. mail person cettering commands at the keyboard) is ne seponding to the implied cannot or of the commands are helpful and the seponding to the implied cannot or of the commands are the keyboard; in the seponding to the implied cannot or of the commands are the seponding to the seponding to the implied analysis of the commands are the seponding to the separate seponding to the separate seponding to the seponding to the seponding to the separate s
saying yes	FFYes	NO 0	-	- 0	/a	nis	NO	NO	NO	NO NO	NO	FALURE	block raying yes rule	rearranceparates, not relevate the actor and another pastry no default rules for success are provided, so if the block rule is also produce text for actors other than the player, the presumed communication is between human player and contractions of the source of another pastry contraction parties, not between the actor and another pastry		default command synonyme: y	the story generator to paster or interprete program steel; Success must be author-defined; this action cannot be successful under Standard Rules. Note that the default tend produced is as though the human player (a. mal person extering communics at the keybourd) is no exposuring to the implied manufact of
searching	##Search	NO 1	thing	- h	0	NO	YES	YES	NO	NO	NO	SUCCESS*	emode of search containers rule (success) / standard search supporters are (success) / standard search supporters are (success) / can't search rules a copaque contailers rule (bulkers) / can't search closed opaque contailers rule (bulkers)	restrictions, for dealers the activate account plan of the support is the support in the support	espect offer people executing rule	Anctional systemymic I, boli i fancional systemymic may also poply as consulting about (PriConnal), examining (PriConnal), boling (PriLos), boling under (PsLos), boling under (PsLos), boling	The state of particular to plane or enterprise program been. The start has professed, with an admiral reads in expension of the mining in the same of the easies in a commany or in this relation to the mining in the same of the same o
setting it to	##SetTo	NO 2	thing	topic h	10	NO	NO	YES	NO	NO	NO	FALURE	block setting it so rule	the event occurred, for access other than the player, no message is produced for action ballure no debuilt rules for success are provided, so if the block rule is removed or disabled, they must be supplied; no debuilt rules produce less for accision other than the player.		default command synonyms: adjust / by default verb word(s) do NOT apply to: putting it on (HHPutOn)	Success must be surface-defined; this action cannot be successful under Standard Rules. Not that the second noun-will be undefined (i.e. nothing) when this action is greatened.
showing it to	HStow	NO 2	carried thing	visible thing it	0	YES	NO	YES	NO	YES	NO	FALURE	can't show what you haven't get rule / block showing rul	If the second rout is the player, the "convent shaw to yourself to examine rule" all convent the action to "examine routers" note that the 'block showing rule" preduces test that inglies an event occurred, even though the action all register as a fallane; no chitait rules for success are provided, so if the block rule is removed or disabled, they		default grammer requires that second noun be a person i default command synonyms: display, present	Success must be author-defined; this action cannot be successful under Standard Rules. Note that, although the action is destined to bit, the fact that imputes a careful roan means that a taking action (explicit take) will be generated for the noun if the actor is not carrying it at the stan of the action.
sleeping	HSleep	NO 0	-		/a	nia	NO	NO	NO	NO	NO	FALURE	block sleeping rule	other than the player no detault rules for success are provided, so if the block rule is removed or disabled, they must be supplied; no detault rules produce text for actors other than the player		default command synonyms: rap	Success must be author-defined; this action cannot be successful under Standard Rules.
smeling	WSmell	NO 6/1	Ithing	- 1	10	NO	NO	VES	NO	NO	NO	SUCCESS	ambient odour rule / report smelling rule	the "mobilet odor ruli" will select the current "stuchability calling" as the noun if no moun is provided in the player command—this is the larguest exclused space (boson or the stuchability; rest is "sharbest odor rule" will prise spurious resessage if smelling in a closed container.		default command synonyms: sniff	The east in a good affection is controlling any other measuring less than east—which it is dependent, will be interpreted and the limitation and the limitation is which it would be considered procision as controlling and the limitation is which it would be considered procision as controlling and the limitation and
equeezing	HSqueeze	NO 1	thing	- h	10	NO	NO	YES	NO	NO	NO	SUCCESS*	report squeezing rule (success) if innuendo about squeezing people rule (talure)	Tor success, the noun must not be a penson; the "innuendo about squeezing people rule response A" is a duplicate of the same response set gives by rules applicable to pulling, pulsing, substing, stacking and saming for action other than the player, no message is produced for action failure.		default command syncoyen: squash	The actor has applied compressive force to the whole of or part of the nous with the actor is hand(s) or some other body part(s). By cleasil, no significant change to the nous or the environment is assumed to have ne
swinging		NO 1					NO					FALURE	block swinging rule	no debuit rules for success are provided, so if the block rule is removed or disabled, they must be supplied; no debuit rules produce text for acrors other than the player		default grammar lines allow for dissimilar cases: held object (swing -mount) and container happener (swing on -mount) / by default command web word(s) do NOT apply to: waving (HWMave)	Section is not the subtraction of the subtraction constraints and the subtraction of the
switching off switching on		NO 1	thing	- 1	0	NO NO	NO NO	VES	NO NO	NO NO	NO NO	SUCCESS*	standard switching off rule (success) / standard repot switching off rule (success) if can't switch off unless switchible rule (talken) / can't switch off what's already off rule (falken)	for success, the noun must be provide the property switcher on and not be switched off; for access other than the player, no message is produced for action failure.		no default synonyms / verb word(s) can also apply to: switching on (erSwitchCn) / functional synonyms: dose, cover, rocks, turn, slest, screw, shut, unscrew / functional synonyms may also apply to: closing (erClose), turning (erClus)	Through the efforts of the actor, a power control for the noun (a device) has been manipulated to deep power to the noun. Note that which pulse for the device. Through the afforts of the actor is a matter of author effort is without pulse for the device.
switching on		NO I	-	- 6		nla	NO NO	NO NO	NO NO	NO NO	NO NO	SUCCESS	standard switching on rule (nuccess) / standard report switching on rule (nuccess) / standard report switching on rule (nuccess) / standard rule switchilde rule (skillar) / carli switch on what's already or rule (nuccess) switch score rotification on rule (94) / standard report switching score notification on rule (94)	for ruccess, the substitute of provide the property switches con and not be witched on; for accors ofter than the player, no message is produced for action failure. The relocant rule is placed in a carry cut rulebook action that the provided of the control of the control of the alternative of the alternative of the alternative of the alternative of the alternative of alternative		member opmorphism - week Wichtigt; Clas I BRO pulpy like switching of the Wichstand Strip Hancisonal synonymer ratios; turn, balst, screw, unactives if sunctional synonymer may also apply as maning (wiff using patients y command word (net By) does not make action states if command west by listed means, switching screw notification on (with cettly Chif) in or default sprompts. By default who word(s) do NOT	In the control of the
ewitching score notification on	PPNoStyOn	YES 0	-		la.	nia	NO	NO	NO	NO NO	NO	SUCCESS	switch score notification off sale $30J$ standard report switching score notification off sale $50J$	the relevant rule is placed in a carry est rulebook; action sleavy registers as a success, even if scoring relification is absolute or		apply to: telling it about (etTell) primary command word (petEy) does not match action news in a female appropryationer words) can revolute to the control of the control	withing his for the device. Excess research first the shadow the service exeming contention that the hadden's less research assumed to disable the service of the shadow the service of the service of the shadow that the service of
switching the stary transcript off	PFScriptOff	VES 0	-	- 4	la.	nla	NO	NO	NO	NO	NO	SUCCESS	switching the story transcript off rule \$6]	the relevant rule is placed in a carry-ext rulebook; the action above; registers as a success, even if transcripting is already of		to: selling it about (##76II) privary command-word (hassecripg) does not match action name / functional synonyms: soligi / command-word by itself means switching the story transcript on ####################################	be thought to have failed under the Sectional Select II the surface to the select II to the surface of the select II to the select II
switching the stary transcript on	##ScripsOn	VES 0	-		la.	nia	NO	NO	NO	NO	NO	SUCCESS	switching the story transcript on rule [4]			pinney command word (transcript), does not match action name / functional synonyms: sorigt	promise premise a service of a service plut and contage the operation and the game for the enranded of the seasons. There is no obvious way that this out of world action can be thought to have failed under the action to this. The result will sell enjoyed as a success by default, even if the transcript is not stopped. Success reward that the world premise remeting commands at the keybourdy has entered a command to ask the
														the whereit rain is placed in a carry-set schools; the human player is prompted to provide a target file for items of player is prompted to provide a target file for itemscript captar, action registers as a success even if it manazorphic is about a player and itemscripting is already action, the process is abouted by the user or the file cannot be created.			extractions on our displayed. Sections make the first behavior already in an improved committy of the committee of the commi
sang		NO I	thing	- 1		NO	NO	YES	NO	NO	NO	SUCCESS	resident relative plus forces (resident report story) and the property story and plus report story and	insering a time action with the least-recently acquised until semi-curied by the paper — The result of any of this benefits of time action close not result in the stepsed item. The paper is the paper of the result of the paper of the "American paper" is paper of the paper of the "standard belong using a paper of the paper of the paper of the contentions whether the source was not not branched when the contentions whether the source was not not branched when the contentions whether the source was not not branched when the contentions whether the source was not not branched when the contention of the paper of the paper of the paper of the contention of the paper of the paper of the contention of the paper of the paper of the paper of the paper of the paper of the paper of the paper of the paper of the paper of the paper of the paper of the paper of the paper of the paper of the paper of paper of		worthing our allow depth in removing III been considerable and the considerable and consid	processor (a.). An invasi is not centrel by the early ble sit. In the control of the control o
taking inventory	PPlay	NO 0	_	- "	in .			NO	NO	NO		SUCCESS	,	generated by carry out rules when the actor is the player; the he player "bolder" (carries, warns) nothing, the "yest emply inventory ruler is used instead, for actors other than the player, the "report other people taking inventory rule" produces a message indicating the event	report other people taking treetting rule	pérsary command word (inventory) does not match first wed of action name i details command syndryms; in "I histocinal springers; carey, hold, table i functional syndryms may also apply to: restowing it tom (infillenow), solving (infillate), taking off (infillenobe)	The day has been the time to investigate the set of riving carried with the part of the set of the
taking off	PFDisrobe	NO 1	thing	- 1	io .	YES	NO	YES	NO	NO	NO	SUCCESS*	standard report taking off rule (success), if can't take off what's not worn sule (fallure) / can't exceed carrying capacity when taking off rule (fallure)	for success, noun must be worn by the actor and the actor must have the carrying capacity to take it into carried sweatory; for actors other than the player, no message is produced for action failure.		default command synonyms: carry, hold / verb word(s); can also apply to removing it from (srR-enove), taking (erTaks); taking insentory (erios) / functional synonyms: disrobe, doff, remove, shed	The actor has esticated the whole of or past of the actor's body with the noun (a vestrable thing) so that it is no longer worn and is instead a carried term in the actor's immediate possession (cf. the wearing (intilless) action).

MINI CAT TON

Committee of Chandral Dates Antonio Ontonio 3 CMSS

Semantics of Standard Relates Actions (John 7 MAC)																		
If action name taxing	15 Verb er Taus	out of work		Sensitive String	second?	allows multiple?	pref held NO	P req light	P mq touch 17 Viss	NO NO	27 req carry NO	27 req carry 2 NO	SUCCESS	report tasting rule	notes on rules urble eating, the rules do not require that the noun be carried — a fact that can lead to surprising results.	action variables special rules for NPCs	nodes on grammar no default syronyms	functional meaning of success. The acts has directly issued dee none letter must be specified, presentably through destinagelesson of the actors stopps (or presentably through destinagelesson). The specified is specified to the actors actors to the specified of the actors actors, to be supported by the actor of actors, to act to periods for the actor is such, the example, and of gone stock on a past back, a person or action, the sum considered to be in the room. The starting claim is considered accounted more of the room. The starting claim is considered accounted more than the room. The starting claim is considered presented by the shaded inpart sails.
wing kabusi	erTell	NO	2	thing	topic	NO	NO	NO	VES	NO	NO	NO	SUCCESS*		for success, the second noun must be an object not the player the offset guerner lefts move to product; cost applies the offset guerner lefts move to product; cost and executed country who should the action of the state and register as a below, also not the for move of the state using left of states, also not the for move of the state using left of states, also not the form of the state of the states of t		circlust grammur regulates that moust be a person / no default synonyms.	The natural law results awarded discussion of storms lawed, discussed at the most by default or the first playing, it is paint of an analysis to the control by default or the first playing, it is paint of an analysis to the control of the control
thinking	eeThink	NO	۰	-	-	nila	nla	NO	NO	NO	NO	NO	FALURE	block thinking sule	no-default rules for success are provided, so if the block rule is removed or disabled, they must be supplied; no default rules produce sed for actions other than the player		no debuik synonyms	Success must be suchor-defined; this action cannot be successful under Standard Mules, Non that the default tool produced in an though the implied caratter of the story (perhaps the parties or interpreted program dead) is addressing the faurant player (i.e. real person eciteting commands at the keyboard).
throwing it at	PPTHOMAL	NO	2	carried thing	visible thing	MO	YES	NO	YES	NO	YES	NO	FALURE	Aulie to throw things at inanimate objects rule / block throwing at rule	If the noun is won by the actor, the "replicitly remove review cicking nate" (placed fair in the clack throwing I at and I the noun in the clack throwing I at and I film noun in still worn by the actor after the recount, the actor will be interpret, after this, the actor will definely be impoped, with the governing rule for talker depending or whether or not the second room is a person; no default ruled for account any product, not fire but contain the product of the product of the film of the intermedial of deather, they must be supplied; no filmula rules produce least for actor, where them the plages.		default command synonyms: drop, discard / veto words), cm also apply six dropping (Princip) / hardcook synonyms: dis-apply (Principles) in the command of the command of the command it also (Principles), insecting it and (Principles), insecting	Success would be subtract-distingt this action cannot be successful under Standard Rules. For this will be successful under Standard Rules. For this which the limit of the successful under the sound if the successful under the sound if the successful under the
sauching	##Touch	NO	1	thing	-	NO.	NO	NO	VES	NO	NO	NO	success	report teaching things rails? I report teaching other people rails ? report touching yourself rails	loger that updrable is rearn this on people (including in playing most in your bactor's for the states is not support, although report not processing in blader, one to "hypothesis of people says in people in blader, one to "hypothesis of people says in people in blader, one to "hypothesis of the people says in the p		default command synonyms: feel	by which, account research to the actor has attempted to make described physical content with numerity and per actor it handle) are described physical content and the security and the personal person of the actor assessment, and in cause of the security and accesses to the described person accessed to the security and the security and accesses to the security and the security a
turning	##Tum	NO	1	thing	-	NO	NO	NO	YES	NO	NO	NO	SUCCESS*	report funding tale (success), if can't bern what's fixed in place nice floativer) can't bern people suile (flatium) / can't bern people suile (flatium) / can't barn scorcely rule (flatium)	for secons, the roun must be a portable not sense, they had no no a person to "cars it sense price" as it seems on "cars it is a displaces of the same response less gleen by siles a displaces of the same response less gleen by siles applicable to puthing, pulling, radigue, squeezing and taxching; for access other than the player, no message is produced for action failure.		delast commend synonyms prins, some, bott, unscene (verte words) can also apply as welching off (wiSwitchOff), switching on (wrawitchOff) and (wiSwitchOff), switching on (wrawitchOff)	The act has applied continued from (a little or collection or communications of energical path which of the norm (which may be only part of a larger field object) with the activity and not only part field object) with the activity and more knowly only in the continued of the norm of the continued of the norm of the continued object is an integrated to the continued object in the continued of the norm of the continued of the norm of the continued object is not in integrations. The similarities of definition about it have a largification reason to support that the norm might may, even if a fost on root.
tying it to	PPTio	NO	2	thing	thing	NO	NO	NO	YES	YES	NO	NO	FALURE	block tying rule	no default rules for success are provided, so if the block rule is removed or disabled, they must be supplied; no default rules produce text for actors other than the player		default command synonymic attach, fasten	Success must be author-defined; this action cannot be successful under Standard Rules.
unlocking it with	WUrlock	NO	2	thing	carried thing	NO	YES (2")	NO	YES	YES	NO	YES	SUCCESS*	stocked enlocking unit (success), standard report wholcking size (success) card united without a lock rule (fallum) / card unlock what a simely unlocked rule (fallum) / card unlock without the cornect key rule (fallum (fallum)) / card unlock without the cornect key rule (fallum (fallum)) / card unlock without the cornect key rule (fallum (fallum)) / card unlock without the cornect key rule (fallum (fallum)) / card unlock without the cornect key rule (fallum (fallum)) / card unlock without the cornect key rule (fallum (fallum)) / card unlock without the cornect key rule (fallum (fallum)) / card unlock without the cornect key rule (fallum (fallum)) / card unlock without the cornect key rule (fallum (fallum)) / card unlock without the cornect key rule (fallum (fallum)) / card unlock without the cornect key rule (fallum (fallum)) / card unlock without the cornect key rule (fallum (fallum)) / card unlock without the cornect key rule (fallum) / card (fallum) / card unlock without the cornect key rule (fallum) / card (fallum) / card	for sections, the roun must provide the properties foliabilities and matching just rails to be tell hookale and indicating, and the second rount must be the "shelf" [carried, worst]. The accordance here instability just of the rount; the part of the section, the properties of the part of the accirc, the action will be generated that an implicit take will also be generated grant fail by detailed, the same is not trust for some section for fail to find the properties of the part of the properties of the propertie		Succional growyns: open, secoper, unwrap / huncional syronyms may also apply to opening (e/Open)	The actor has caused the nount to enter a state of being unlocked in a local velocity alls in trange at impromess; "state or gening (FMDpen) and creating (FMCDass) actions(), using the second reast on the in the timendate possession of the actor or level years by the actor) in some manner to do so. By default, the actor setains possession of the second rous.
verifying the story file	reviseby	YES	0	-	-	nla	nila	NO	NO	NO	NO	NO	SUCCESS	weekly the story life rule [16]	the viscoust table is placed in a carry-cut unknowle, action registers as a success regardless of whether or not the save process is successful.		no-default syronyms	Success means that the human player (s. mail person entering commands as the helphopally has referred a commands as the helphopally has referred a commands as the helphopally has referred a command to as the helphopally has referred a command to as the helphopally has referred as the helphopally has been and the helphopally has been as the helphopall
waing	PPWst	NO.	٥	-	-	nla	nla	NO	NO	NO	NO	NO	SUCCESS	standard report walling rule			Select command synonyms: 2	The size is a query a patentially riginflicant amount of time observing the environment in a minimal result on the size of siz
waking	PFWskeOther	NO	1	thing	-	NO	NO	NO	YES	NO	NO	NO	FALURE	block waking rule	no default rules for success are provided, so if the block rule is removed or disabled, they must be supplied; no default rules produce text for actions other than the player		default grammar requires that noun be a person / default command syncoyens: awake, awaken / veb word(s) can also apply to: waking up (reWake)	Success must be author-defined; this action cannot be successful under Standard Rules, hote that by default this action requires a touchable now, which implies that close physical proximity ander direct physical contact is necessary for the method used in the autemyt, a.g. thinking the noun gently.
waking up	PPWske	NO	0	-	-	nia	nia	NO	NO	NO	NO	NO	FALURE	block waking up rule	no debuilt rules for success are provided, so if the block rule is removed or disabled, they must be supplied; no debuilt rules produce text for actors other than the player		default command synonyms: auskin, ausken / verb word(s) can also apply to: waking (##WskeOther)	Success must be author-defined; this action cannot be successful under Standard Rules.
availing	FFWave	NO	1	thing	-	NO	NO	NO	VES	NO	NO	NO	SUCCESS*	report waving things rule (success), if can't wave what's not held rule (failure)	for success, the noun must be "held" (carried, wore, part of) the action; for action other than the player, no message is produced for action failure			The actor has applied motive force to the specified noun in alternating and opposite directions currently held in the actor's handligt or some other body partly (i.e., carried, presumably while less speed than would qualify as "thinking" is (as this verb word in not recognized by the Standard Stake). By default, no significant change to the noun or the environment is assumed to have resulted.
waving hands	PPWaveHands	NO	0	-	-	nia	mia	NO	NO	NO	NO	NO	SUCCESS	report waving hands rule			no-default synonyms / verb word(s) can also apply to waving (mWave)	The actor has vasved the actor's cwn hand(s) (or companable limb-like portion of the actor's anatomy), presumably is an attempt to signal generating to or attend the assention of allowing persons. By default, no change to the environment or any other person's mental state is assumed to have resident.
weating	PPWear	NO	1	carried thing	-	NO	YES	NO	YES	NO	YES	NO	SUCCESS*	standard swaring rule (success) / standard report wearing rule (success) if can't sear what's not clothing rule (fallary) / can't sear what's not held rule (blake) / can't wear what's already scon rule (fallare)	for success, the noun must be wearable, must not already being worn by the actor, and must be "held" (carried, part of) the actor, if the second nous legant of the actor, the action will be generated but an implicit take will also be generated (and bit by default) for action other than the player, no message is produced for action fishare		default command synonymic don i functional synonymic put i functional synonymic may also apply so dropping petrop; investing it into (##insert), putting it on (##FutCh)	The actor has estangled the whole of or part of the actor's body with the noun is vestrated brings so that it is now worn, temporarly with the noun jo vestrated brings and proving only as a temperature point in the process, if necessary jct. the taking off (information) action].
DCRUSCING VERIES * not include in in "wiseased" story like * und woods have it "men" bit set * under woods have it "men" bit set * implemented only at it is well, so no naise apply * do not advance sins	##ActionsOff ##ActionsOn ##Glides (Glide only) ##Gorean ##Predictable ##RulesAll ##RulesOn		##ScenesO ##ScenesO ##Scope ##Showhea ##ShowRel ##ShowRel ##Showed	in p lations sponses		ANTENSCRIPT ANTENS												

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